



Contact Information

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Education

2013-Present:

MScBMC candidate, Biomedical Communications, Faculty of Medicine,
University of Toronto

2005-2011:

BSc, Bachelor of Science in Microbiology and Immunology, Faculty of
Science, University of British Columbia

Work Experience

- **Freelance illustrator** March 2011 to Present
 - Responsibility:
 - Provide high quality illustration and design within required timeframe
 - Maintain clear and professional client communication
 - Acquired Skills:
 - Experience in interpersonal and client-based communications
 - Experience in streamlining illustration and design workflow
- **Runewaker Entertainment** October 2011 - June 2012
 - Position: Junior game designer
 - Responsibility:
 - Designed and produced mini-games via LUA scripting and data base editing
 - Acquired Skills:
 - Experience in interdisciplinary collaboration
 - Experience in project design, prototyping, communication and resource management
- **UBC Eltis Lab** June 2010 - December 2010
 - Position: Research Assistant
 - Responsibility:
 - Performed transformations of *R. jostii* and tracked the mutants' growth in time course studies
 - Extracted bacterial protein and analyzed the results through SDS-PAGE
 - Performed TLC test to evaluate in-vitro enzyme activities
 - Acquired Skills:
 - Ability to simultaneously complete multiple projects through effective planning

Work Experience

- **Freelance Miniature Painter** September 2005 - December 2010
 - Responsibility:
 - Specialized in providing high quality miniature paintwork
 - Maintained smooth client communication and support
 - Acquired Skills:
 - Experience in interpersonal and client-based communications
 - Experience in improving products quality through independent R&D

Published Work

- **Academic paper:**
"Vanillin catabolism in *Rhodococcus jostii* RHA1." Appl Environ Microbiol 78, 586-8.
Authors: Chen HP, Chow M, **Liu CC**, Lau A, Liu J, and Eltis LD. Jan-2012
- **Video Games:**
 - Xenonauts** by Goldhawk Interactive Aircraft illustrations
 - Runes of Magic** by Runewaker Entertainment Special event mini games
 - Ace Combat: Assault Horizon** by Bandai Namco Games
 - First place standing in the F-15C Paint scheme design competition
 - Design featured in the video game "Ace Combat: Assault Horizon"

Technical Skills

- **Digital art skill**
 - Adobe Photoshop
 - Adobe Illustrator
 - Cinema 4D
 - Autodesk Maya
 - ZBrush
 - Adobe After Effects
- **Other computer skill:**
 - LUA scripting
 - Adobe Dreamweaver
- **Traditional art skill**
 - Polymer clay sculpting
 - Pen and ink illustration
 - Carbon dust illustration
- **Other skill:**
 - Fluent in Mandarin

Other Activities

- **Volunteering**
Art instructor in Louis Brier Home and Hospital September 2012 to April 2013
- **Hobbies**
 - Video game development
 - Sci-fi aircraft designs and illustrations
 - Figure drawings
 - Miniature building

References

- Available Upon Request